

Interpreting ANN's that Predict Illusory Motion using Network Science

Motivation

- Studying the human visual system can reveal
 - Important principles of brain function
 - Bio-inspired and robust computer vision algorithms
- In-vivo study of the visual cortex is difficult
 - Topology of visual cortex has been probed
 - Identification of function is still difficult
- Artificial Neural Networks (ANN) are much easier to inspect
 - Need to show information is processed in a similar manner



Fig 1: Optical illusions can be used to understand the visual system. The Rotating Snakes pattern elicits a sense of rotation [1].



Fig 2: The Snake Illusion may be due to interaction between smallmotions of the eye and anti-symmetric temporal filtering (left) and symmetric spatial filtering (center) in the visual cortex. Simulation of the filters results in biased estimates of image velocity (right) [1].



Fig 3: Neural Information Flow (NIF) is assigned to links of a network based on the values of nodes after many evaluations. The link score is based on the mutual information in the values at each node [3].

- An attribution map is created from input to output by:
 - Finding all paths from input to output
 - For each path multiply NIF scores along path
 - The formula is:

$$A_{ij} = \sum_{p \in \mathbb{P}} \prod_{l \in L(p)} NIF(l)$$

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frames [2]. Output is the image velocity (optical flow).

- In Convolutional Neural Networks
 - Nodes are connected by directed edges

- Network trained to penalize latency



Network Description Discussion Preliminary results do not support the spatial filter hypothesis However attribution was high far from output flow vector, this does not make sense • Test on other scenes needed to ensure attribution is sensical Neural Information Flow results are likely inaccurate • Sample size was low (15 frame batches) Information measure used by NIF is very approximate Fig 4: CNN named "FlowNetS", was modified to accept multiple NIF is just one method of neural network interpretation • NIF may not be the most appropriate Comparison to other attribution methods is needed FlowNetS NIF net has 2.5 million nodes and 13.5 million links Limits attribution methods used due to network size • Nodes have real values that are a function of the values of Network is purely feedforward nodes connected by incoming directed edges • Can not capture influence of recurrence in visual cortex Network trained with high framerate version of MPI-Sintel [4] Cannot be recurrent or it will be infeasible to calculate saliency with current methods **Research Plan** Systematic test of attribution methods Determine if attribution method results are reasonable Fig 5: To simulate eye motion, input is series of slightly shifted snake illusion's. The true displacement between every pixel is known. **Research Questions** Does the internal processing of the CNN support the signal Fig 7: (left) a scene with a single moving object. (right) a "sensible" attribution map that NIF should predict if it is working correctly [5]. Does NIF show ANN's are emphasizing information as predicted Grid search over illusory pattern parameters • Spatial scale • What other feature attribution methods are appropriate? Speed of motion Do the attributions make sense for non-illusory scenes? Apply quantitative test of similarity between attribution and spatial filtering hypothesis. **Preliminary Results** Refine the NIF algorithm • Use better measure of information to assign NIF scores **References/Acknowledgements** [1] Fermüller, C., Ji, H., & Kitaoka, A. (2010). Illusory motion due to causal time filtering. Vision Research, 50(3), 315–329. [2] Dosovitskiy, A., Fischery, P., Ilg, E., Hausser, P., Hazirbas, C., Golkov, V., ... Brox, T. (2015). FlowNet: Learning optical flow with convolutional networks. Proceedings of the IEEE International Conference on Computer Vision, 2015 Inter, 2758–2766. [3] Davis, B., Bhatt, U., Bhardwaj, K., Marculescu, R., & Moura, J. M. F. (2020). On Network Science and Mutual Information for Explaining Deep Neural Networks. ICASSP, IEEE International Conference on Acoustics, Speech and Signal Processing - Proceedings, 2020-May(1), 8399–8403. [4] G, J. J. F., Michael, W., & Andreas, B. (2017). Slow Flow : Exploiting High-Speed Cameras for

- processing based explanation for the Snake Illusion?
- by the signal processing hypothesis?



Fig 6: (left) NIF attribution of input to a single output flow vector. Network was evaluated on a sequence of illusion images like Fig 5. (right) Biased flow estimate of network that perceives the snake illusion (swirls). Output flow pixel considered highlighted in red.

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